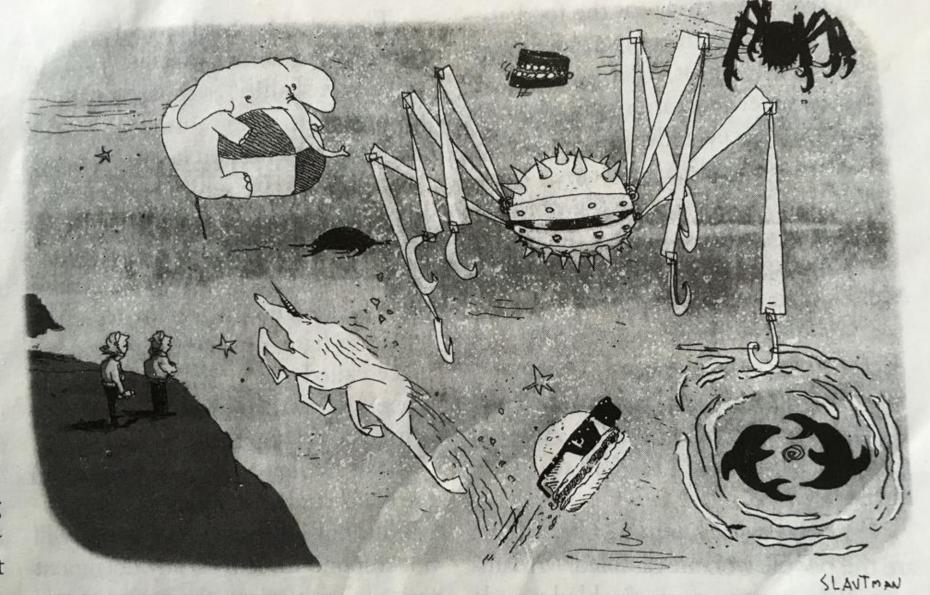


Night Photography

Joyce Harman

www.Harmanyinnature.com

www.savingdarkskies.com



"It's amazing what you can see once you get away from all that light pollution."



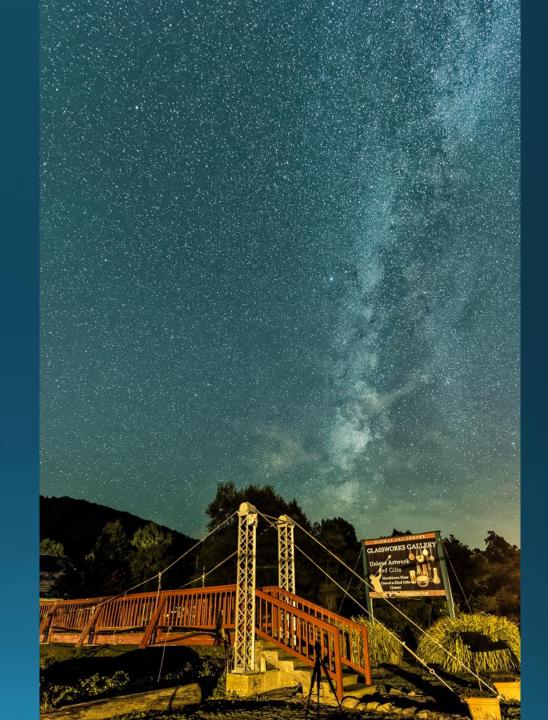






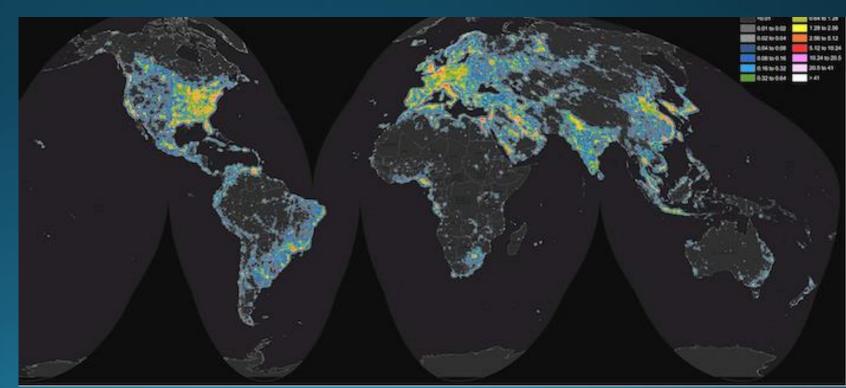






Dark skies are no longer for most

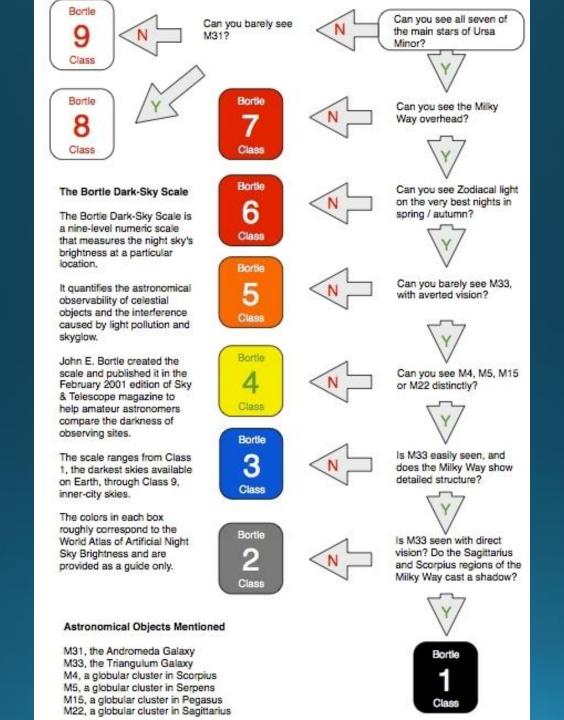
- 99% people in USA, Europe cannot see stars
- 80% of the world lives under sky with the glow of light pollution
 - Called sky glow, light dome
- Why should we care?
- Other than to photograph?



Bortle scale

- A 9 level rating of the amount of light pollution (and ease of photographing) the dark skies
- Class 1, being the darkest is amazing to photograph, milky way goes to the horizon
- Class 2, 3 also easy to photograph the details of the milky way
- Class 4, 5 can see the milky way but the details are being lost
- Class 6 might see traces of the milky way
- Class 7 lose the milky way and most stars
- Class 8, 9 city lights, see very few stars

Color	Bortle* Class
	1
	2
	3
	4
	4.5
	5
	6,7
	8,9



Light carries a long way

- Light trespass
 - Into people's bedrooms
 - Backyards
 - Can be a mile away (rural areas)
- Affects awareness of darkness
- Many health effects, wildlife effects
- Affects your images with longer exposures



Optimum shooting

- Clear skies
- Scattered, interesting clouds can add interest
- Fog can add interest
- 2 hours after sunset
- 30 min before or after moon rise or set
- Gives minimum 10 days decent shooting per month
- Sometimes find a 1-2 hour window and sneak in a shoot
- Milky Way visible March October

Equipment

- Camera with high ISO capability
- Manual settings
- Tripod, tripod, tripod
- Cable release/camera app
- Intervalometer, in camera or separate
- Wide angle lens, the sky is the feature, foreground makes the image
- F2.8 or better (1.4 is great)
- Need very high ISO if f4.5 or greater

Shooting sharp stars, milky way

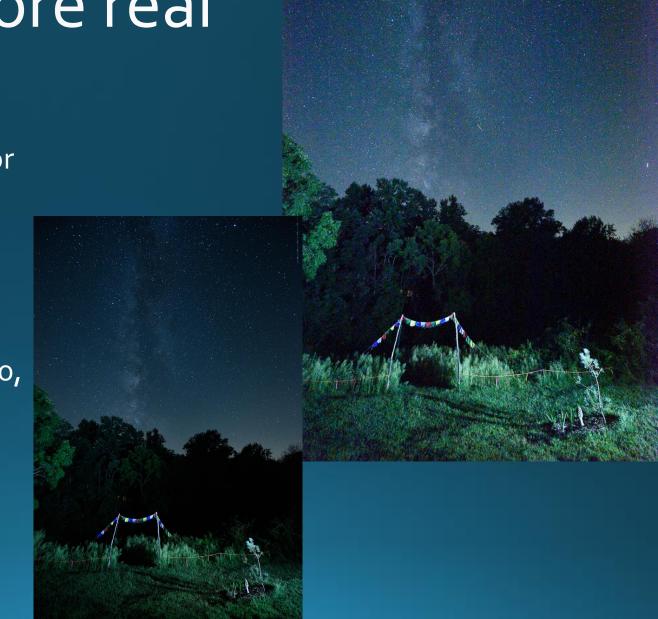
- 15-20 sec best
- 20-30, slight trailing, depending on lens/camera
- Intervalometer let's you set odd numbers (17 sec, 18, etc.)
- WB to tungsten, or whatever if you are RAW
- Check the histogram, will look bright –backlit
- More constellations, less time, darker exposure
 - More stars, need more time

Shooting for star trails

- Usually 4 min at low ISO (200, 400)
- Reduces noise for long exposure
- DO NOT use long exposure noise reduction!
- Shoot a 4 min with lens cap on for hot pixels
- Set Intervalometer for lots shots
- Go to sleep, wake up, have coffee, collect gear
- Put all images into processing program, have more coffee/nap

Shooting test before real

- Set camera to highest ISO
 - Set to bulb, hold shutter open for few seconds
 - Do your composition
 - Ugly!
- Reset to shoot
 - Reset ISO to working (4000-6400, or less)
 - Set your timer (15-20 sec)
 - Beautiful..sort of

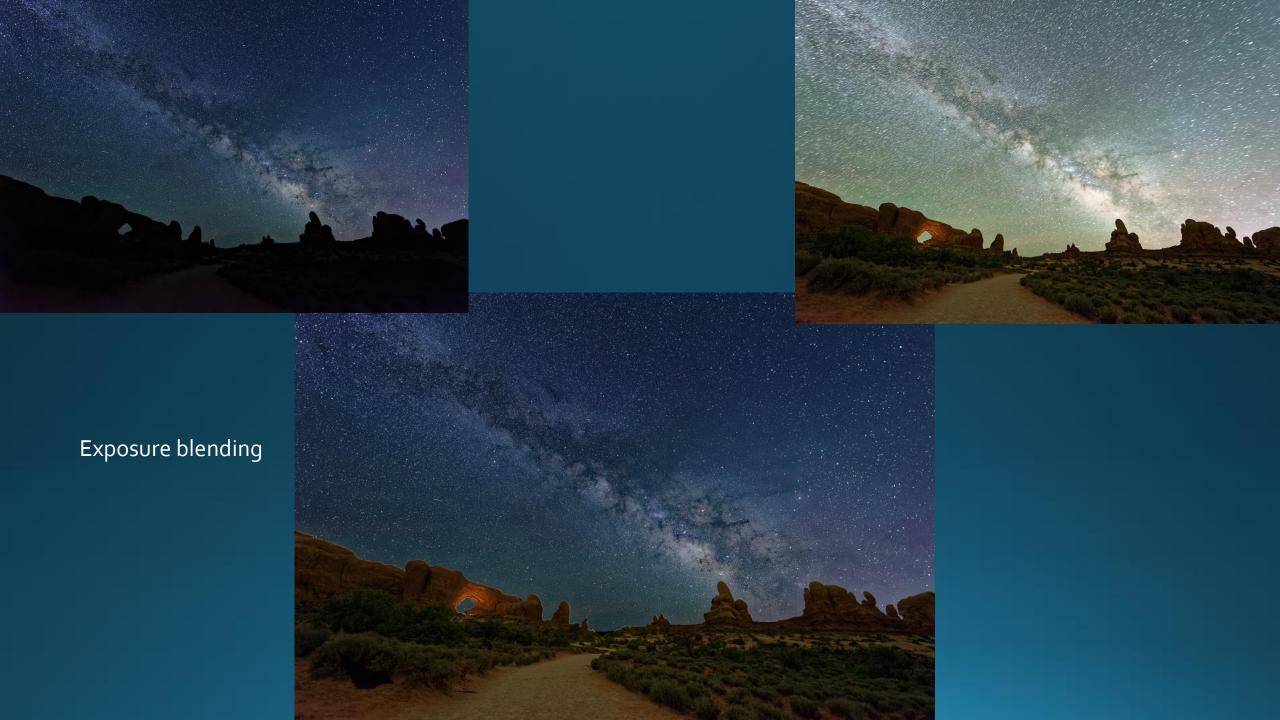


Shooting

- Watch dew on camera
 - Add hand warmers (Kevin Adams has handy holder)
 - Arctic jacket
 - Wipe off lens (but it can creep back fast)
- Takes 20 minutes for eyes to adjust, see more and more stars
 - Use red lights
 - Turn them off for shooting
 - Be considerate of others (parks beginning to limit night shooting)

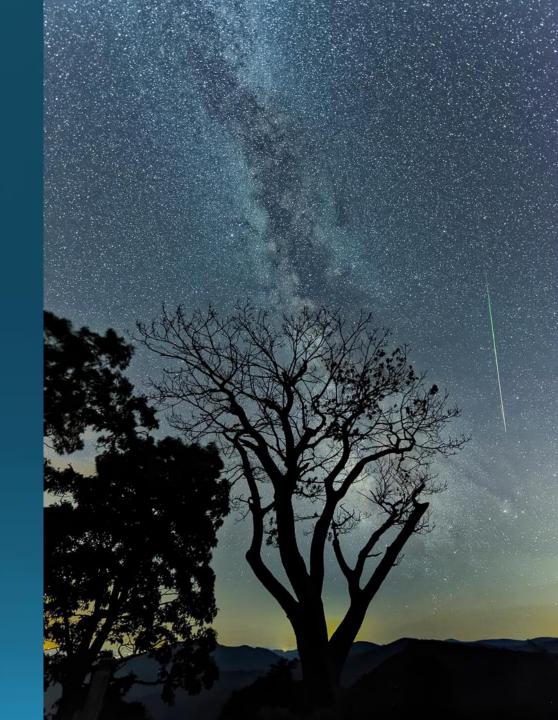
Shoot to combine exposures

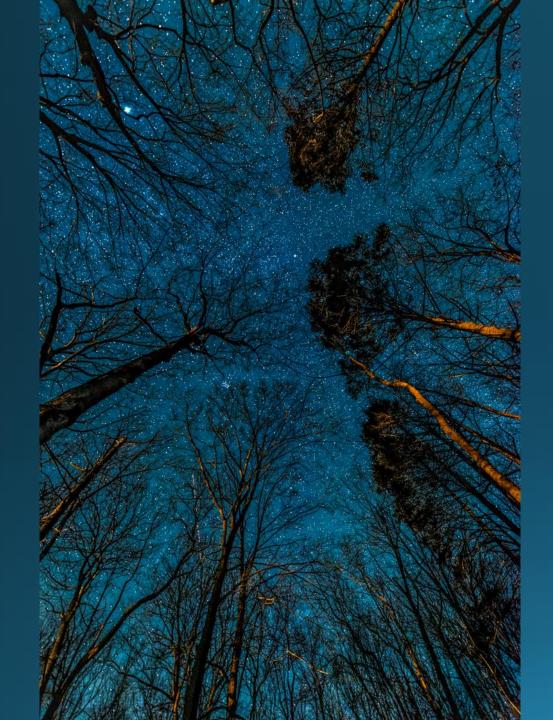
- Large landscapes, cannot light
- 1. Expose for landscape
 - Could be 90 seconds, 4 min, or?
 - Get decent exposure to reduce noise
- 2. Expose for stars
- 3. Blend in Photoshop (newer blending prgrams also)
 - Luminar? Topaz? On 1?

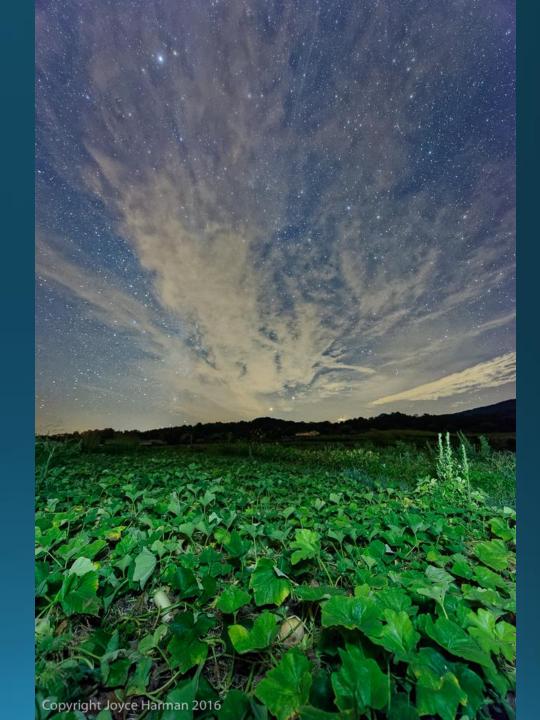


Lighting

- Does not take much light
- Add light from sides to enhance texture
- May want to take silhouette also
- If clouds are present, take several shots





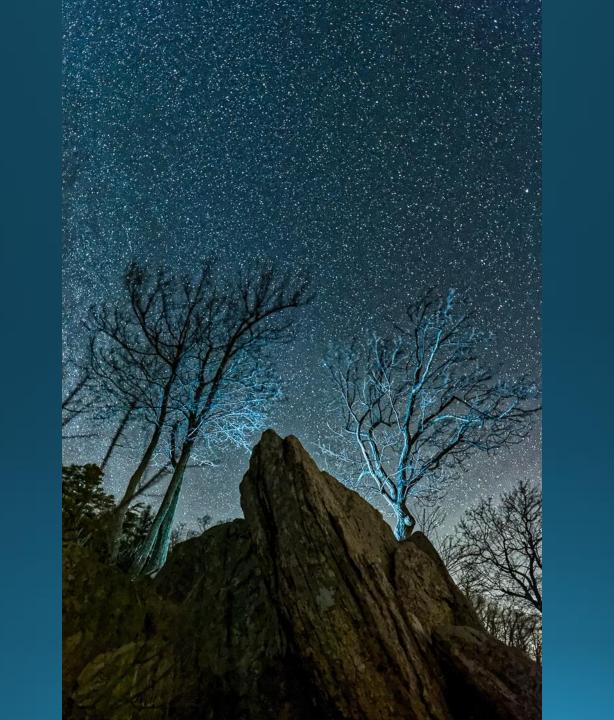










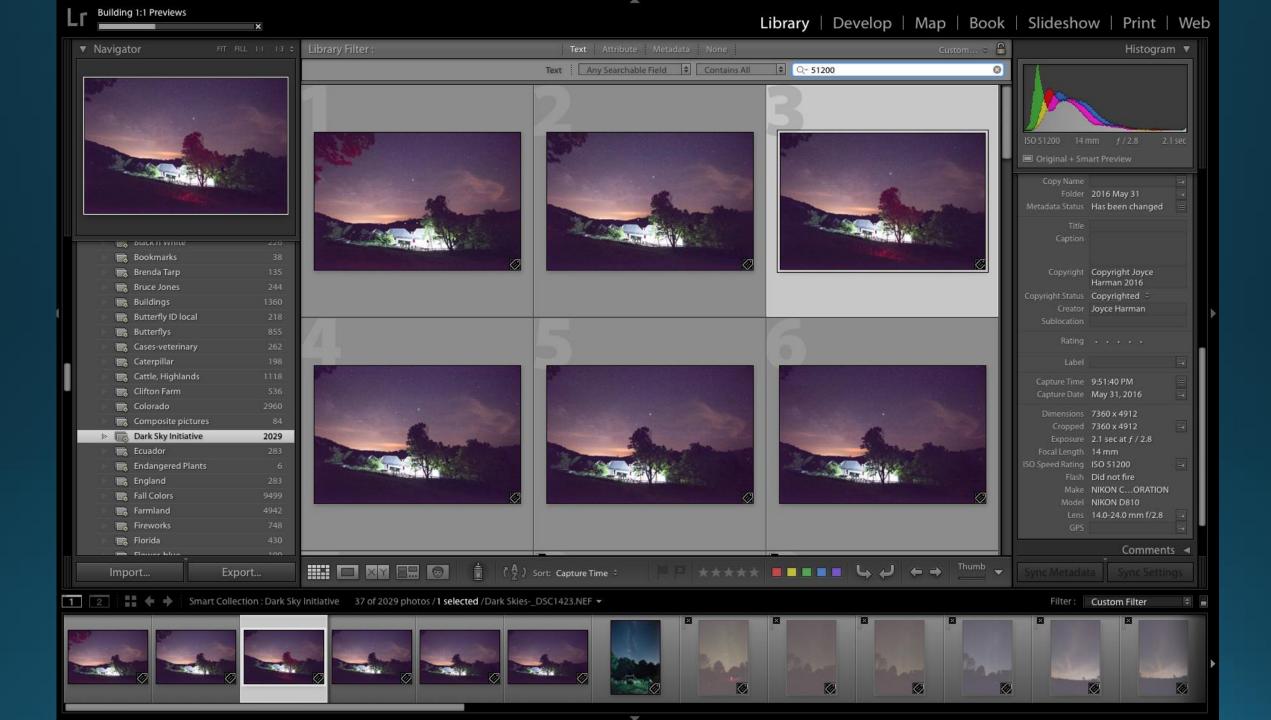


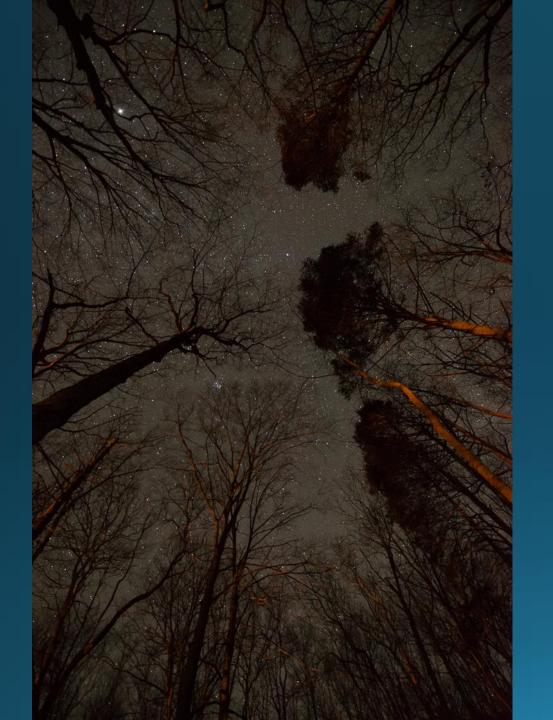


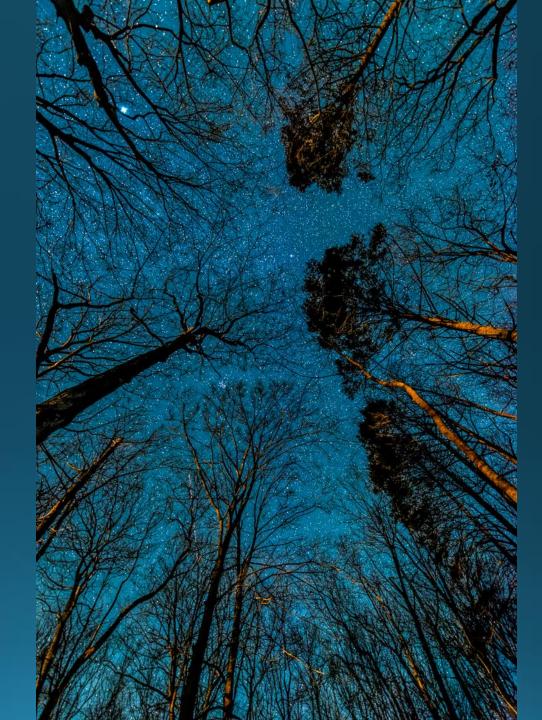


Begin Processing

- Import to Lightroom (or other organizing software)
- Command F: enter your high ISO number
 - Get all images with high ISO
 - X them all
 - Photo: Delete rejected photos, delete from disc (can also right click)
- Select favorites for further processing













Correct perspective

- Many possibilities, decide if going to do it while in another program
- Photoshop:
 - Filter, Adaptive Wide Angle.....very cool!
- Lightroom:
 - Transform, guided is the most precise
- DXO:
 - Viewpoint



Denoise–Key to great images

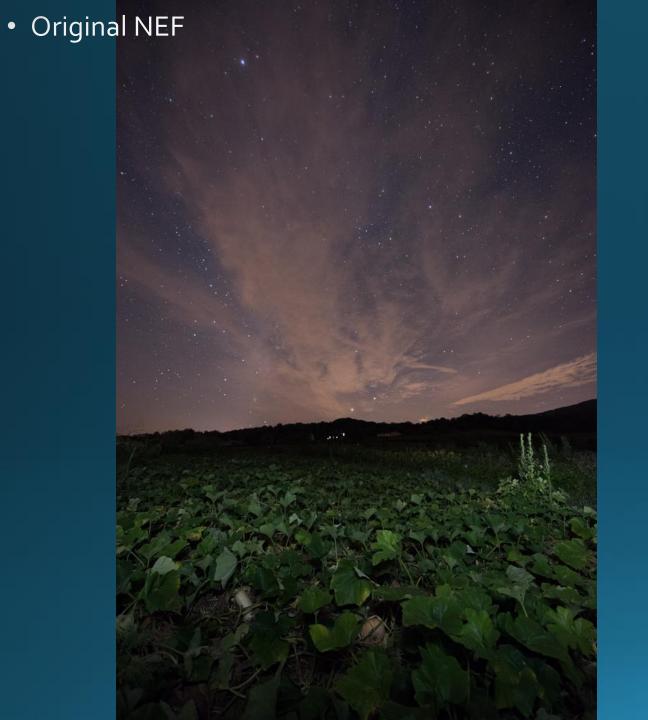
- Key is to preserve detail
- Helps to shoot with significant light in foreground if possible
- Do not overdo it! Smooths out everything, loses stars
- Can blend foreground made with longer exposure
- May need to try different programs for individual pictures

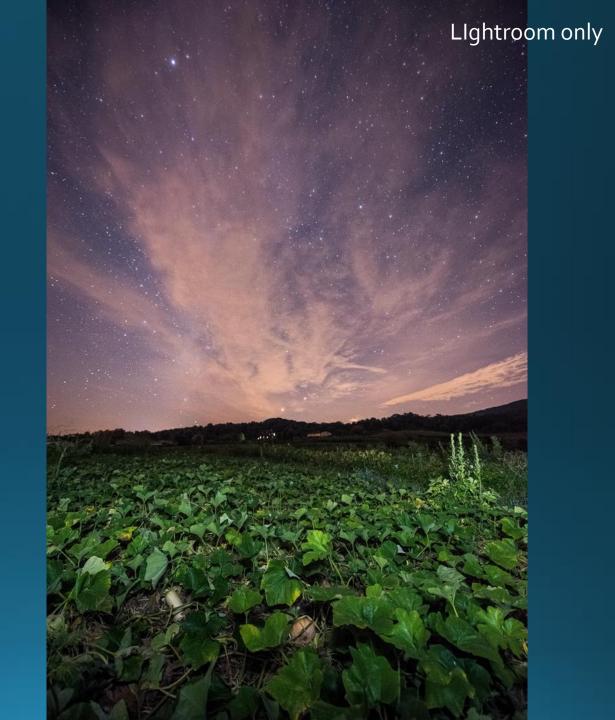
DXO

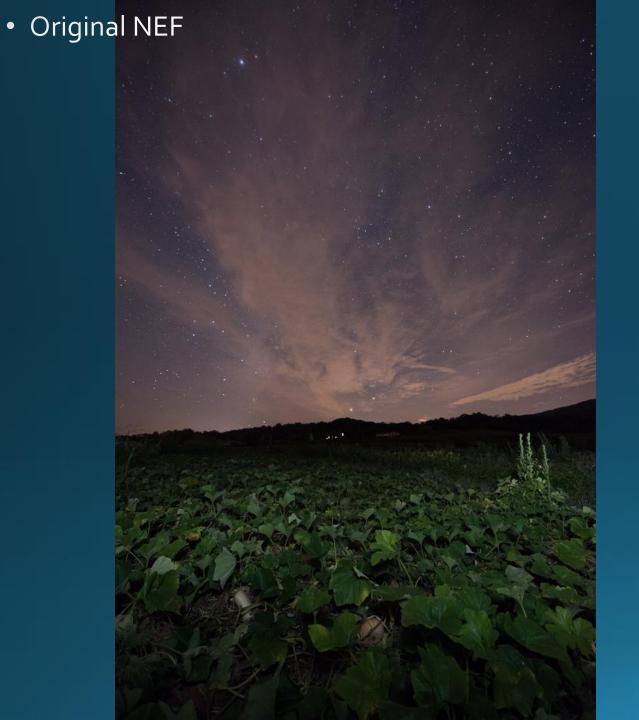
- LR: File—Plug in Extras to find it
- Import RAW file!!!
 - Does not work with Fuji files, even DNG, Tiff ⊗
- Downloads camera info for correction
- Primarily use for prime denoise
- Also
 - Smart lighting
 - Clear View
- Export as Tiff!!!

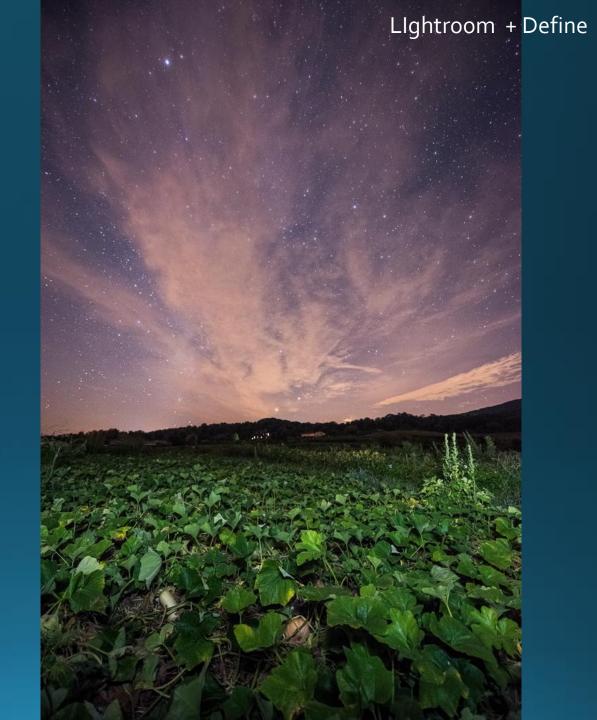
Denoise software

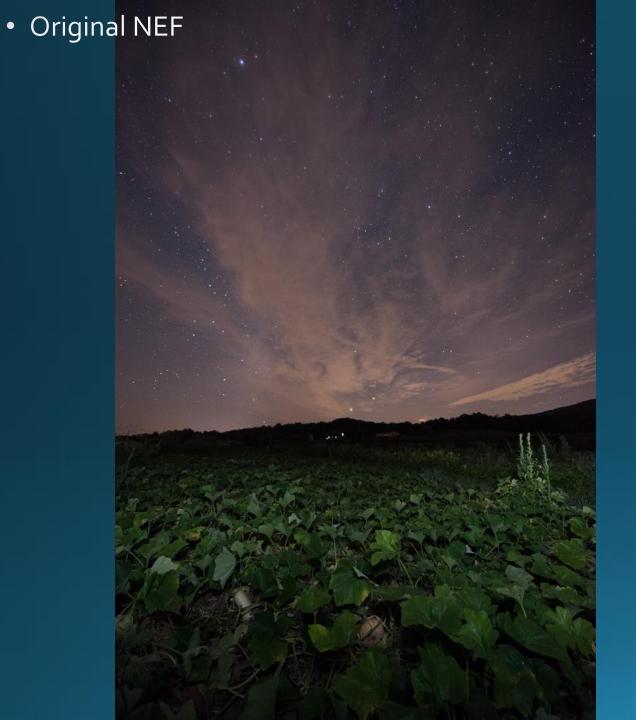
- Lightroom
- Nik: Define
- MacPhun: Noiseless pro (usually very smooth, detailess) (now Luminar, not tested yet)
- Topaz: Denoise (best inexpensive)
- DXO: usually use Prime, sometimes need their regular

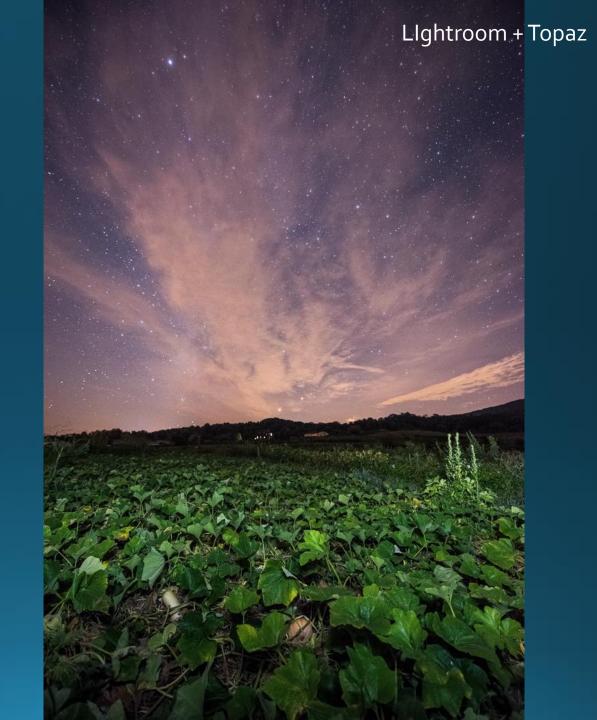


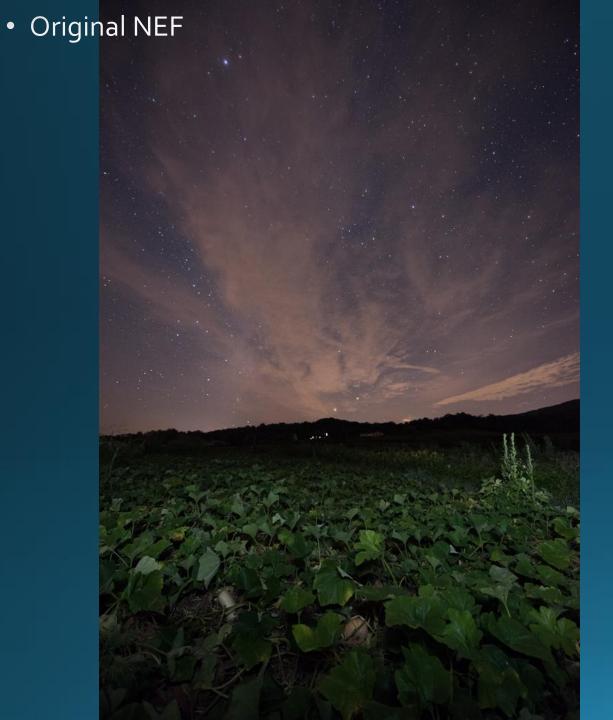














Color

- What color is the night sky???
- What color do you like? Do you see it as?
- Reality is, it's dark......
- Images will show more stars than you can easily see, though the longer you are out, darker the sky, the more stars you will see
- Process to your taste
 - Will vary according to image, clouds, haze, mist, light pollution

Back to Lightroom

- Clarity = midtone sharpening, clearness
- Anything else you wish, shadows, whites, etc. for whole image
- WB adjustments
- Graduated filter tool
 - Brighten or darken top or bottom part, brush out parts covered (trees, etc.)
- Elliptical tool
 - Horizons with light pollution
 - Change WB, tint to counter the yellowness of light pollution
 - Feather edges to blend it well, brush out structures it covers

Resources

- Kevin Adams
 - https://www.kadamsphoto.com
 - Conference every other year
 - Hand warmer holder
 - eNewsletter
- Royce Bair
 - http://intothenightphoto.blogspot.com
 - Great ebook!
- International Dark Sky Association
 - Also has local chapters. http://www.darksky.org